

FIG. 1

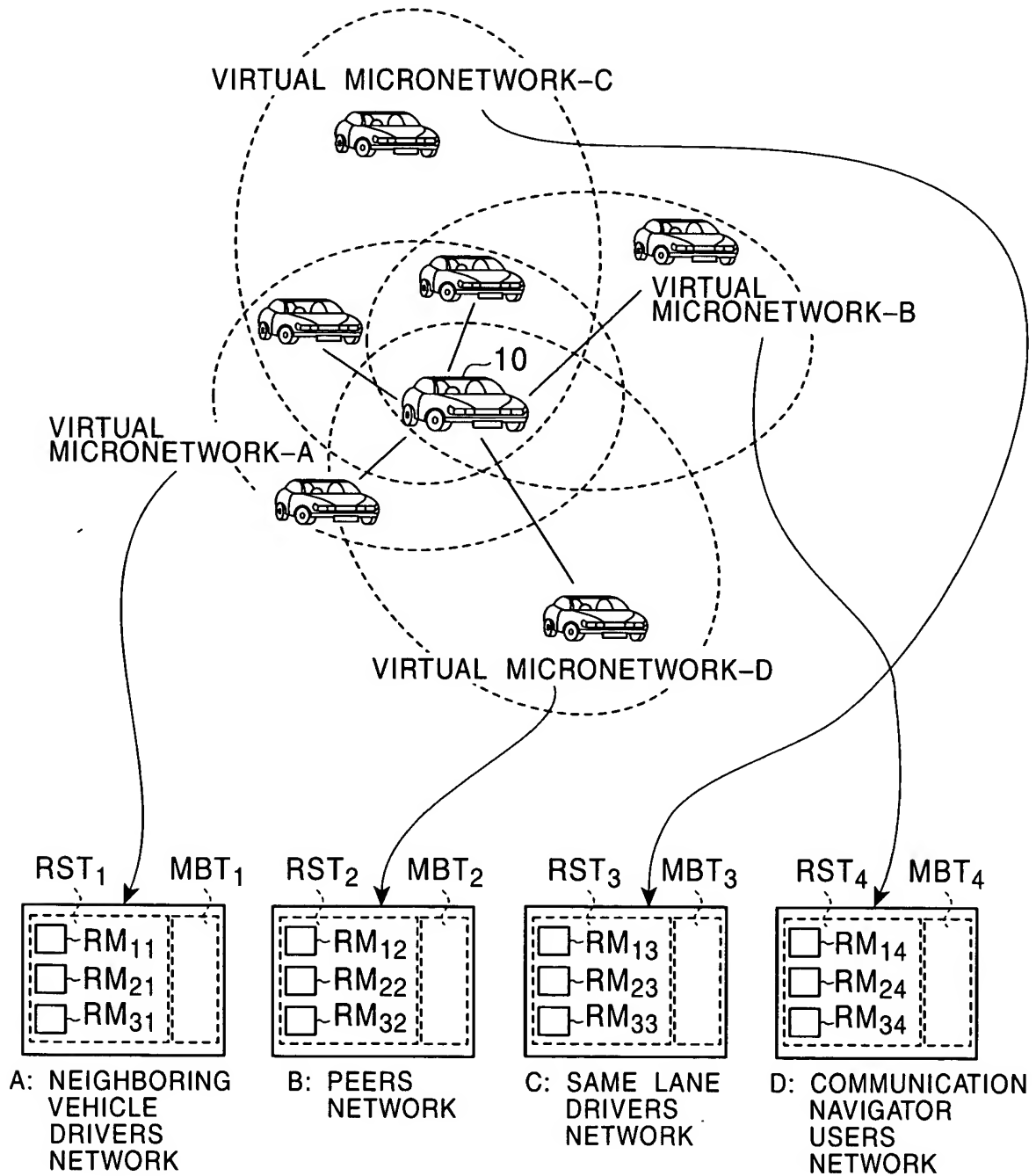


FIG. 2

TYPE OF NETWORK	SITUATIONS/ ENVIRONMENTS	NETWORK MEMBERS	SWITCHING CONDITIONS	
COMMUNI- CATION	NORMAL	NEIGHBORING VEHICLES, NEIGHBORING DRIVERS, PEDESTRIANS (ROAD CONDITIONS AROUND ONE'S CAR)	GREETING, THANK YOU, WARNING, INTERRUPT, GETTING ON EXPRESSWAY, APPROACHING/ENTERING INTERSECTION	~VN1,A
		FRIENDS, PEERS, FAMILY MEMBERS		~VN2,B
		CIRCLE/CLUB GROUPS, CHATTING FRIENDS		~VN3
		JOBS, COMPANIES		~VN4
	ABNORMAL (ENVIRONMENT/ CONDITION CHANGES)	NEIGHBORING VEHICLES, NEIGHBORING DRIVERS, PEDESTRIANS	REQUESTING HELP, ATTRACTING ATTENTION	~VN5
SHARING INFORMATION	INFORMATION ON TRAFFIC, ACCIDENTS, CONSTRUCTIONS	SAME LANE, VEHICLES TRAVELING IN SAME DIRECTION, NEIGHBORING VEHICLES	WHEN INFORMATION ON SURROUNDING IS OBTAINED, WHEN CHANGING ROUTE	~VN6,C
		LOCAL INFORMATION ON CONDITIONS SURROUNDING ONE'S VEHICLE, P01		~VN7
	MAP DATA	COMMUNICATION NAVIGATOR USER GROUP	LOCAL, USE OF DESTINATION MAP	~VN8,D
	SECRET PATH INFORMATION	SECRET PATH MAP, KNOW-HOW	AVOIDING TRAFFIC JAMS	~VN9
EMERGENCIES	TROUBLES, ACCIDENTS	NEIGHBORING VEHICLES, NEIGHBORING DRIVERS, PEDESTRIANS	WHEN EMERGENCIES HAPPEN	~VN10
		MECHANIC'S SHOP, INSURANCE COMPANIES		

FIG. 3

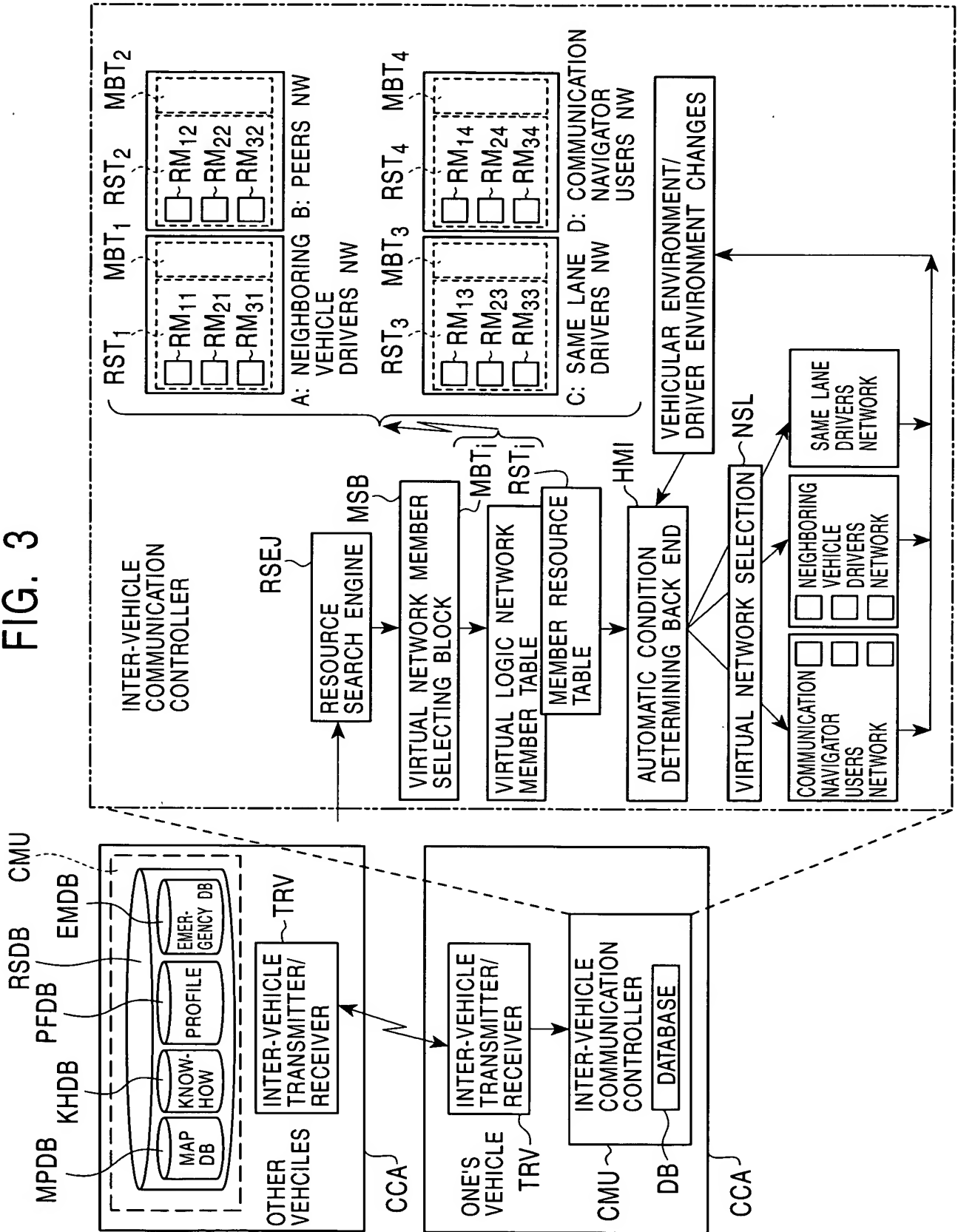


FIG. 4

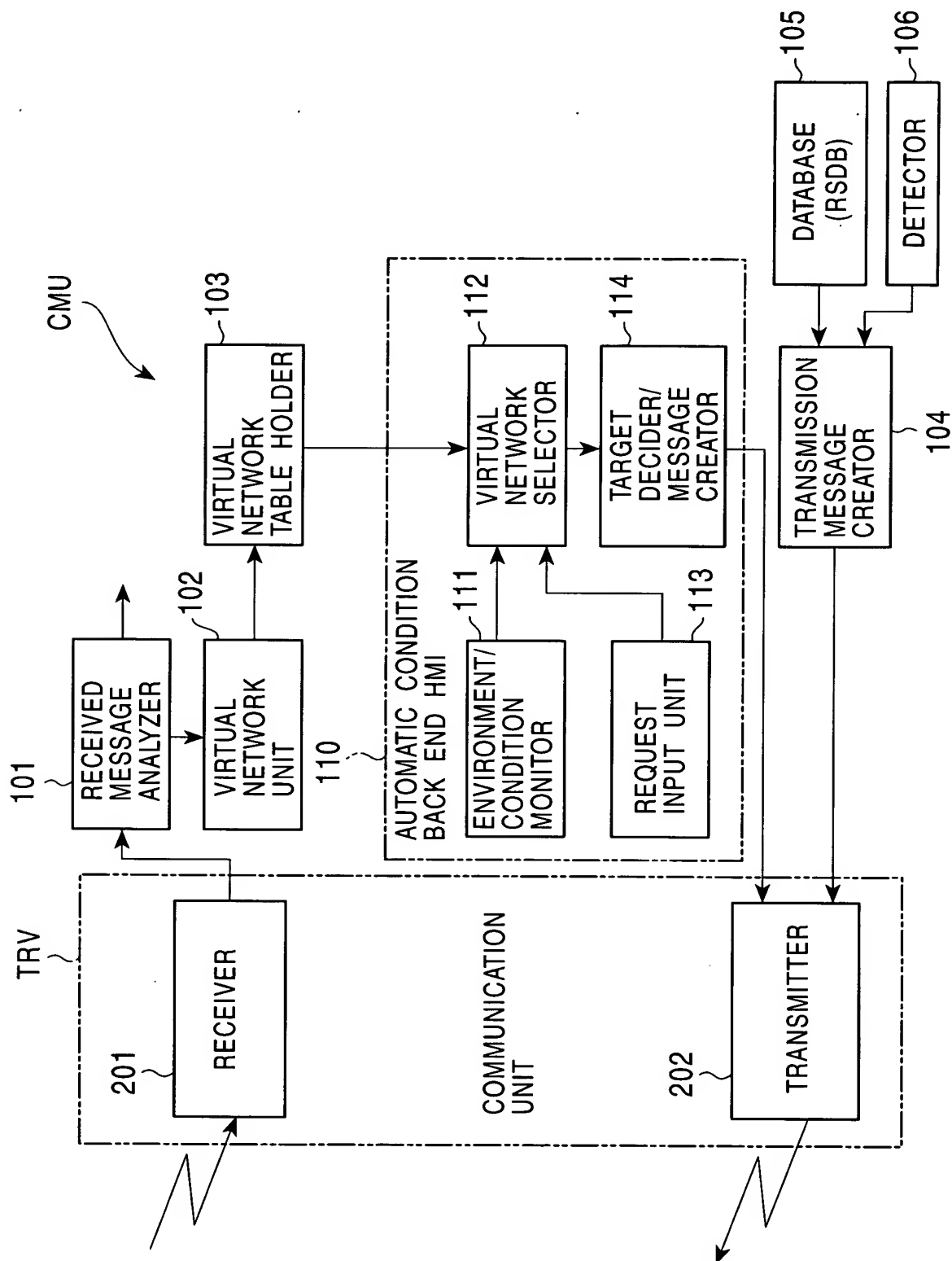


FIG. 5

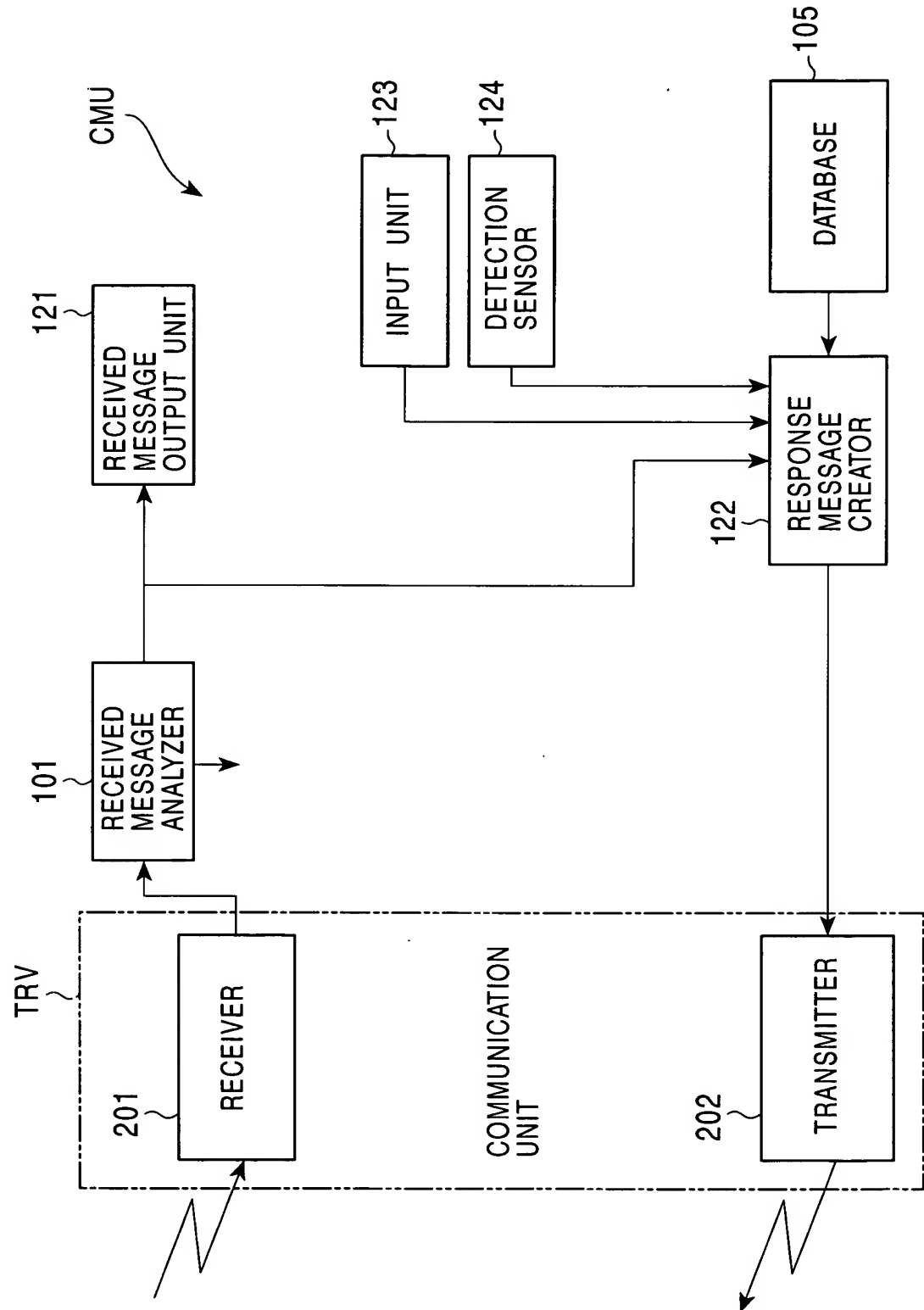


FIG. 6

